

Martin Cutbill

Visual Effects Artist

Professional Training

Visual Effects - Autodesk Authorized Training

Escape Studios, London, March - June 2009

Full-time classroom course teaching modelling, texturing, lighting, animation, dynamics/particles, rendering, matchmoving and compositing for VFX.

Professional Experience

Camera TD, Motion Picture

April 2011

The Senate VFX

Matchmoving and animation in for a major motion picture.

3D Generalist, O2 TV Spot 'Simplicity'

April 2011

Intro Partnership

Maya and Realflow work for the liquid-based O2 TV spot 'Simplicity'

3D Generalist, BBC Sport Superbowl

January 2011

Red Bee Media @ TVC

In-game TV Graphics for the 2011 BBC Sport Superbowl Coverage in Maya & After Effects.

Visual Effects Artist, Mermaids

July 2010 – December 2010

Animal Planet/Discovery US, Darlow Smithson, Bandito

Character animation and dynamics for Discovery Animal Planet's two-hour CGI fantasy drama-documentary. Layout, Animation and FX with Maya Fluids, nParticles and Realflow.

Visual Effects Artist, Monsters Inside Me

January 2010 – July 2010

Animal Planet/Discovery US, Optomen, Bandito

Final shots/sole sequence artist for Discovery Animal Planet's series about human parasites. Modelling, sculpting, rigging, animating, rendering and compositing of human parasites in Maya, zBrush, Mental Ray and After Effects.

Senior IT Graphic Designer, La Fée Absinthe

August 1999 – December 2008

Education

BA (hons) Design Studies

University of East Anglia/Suffolk College, completed July 1999

Modular design course, during which I focused on Animation and Television Graphics and won a work placement at Sky.

HND Design (Communications)

University College Suffolk, completed July 1997

BTEC Foundation in Art and Design

Hertford Regional College, Hertfordshire, completed July 1995

GSCE

Dual Science AA, Maths A, Graphics B, English Lang. C (oral 2), Technology C, Geography C, English Literature E.

The Broxbourne School, Hertfordshire, completed July 1993

Contact

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Skills Overview

VFX Software

Maya, Photoshop, zBrush, After Effects, Mental Ray, Realflow, PFTrack, Smedge, Nuke.

Other Creative Software

Illustrator, InDesign, Dreamweaver, Flash, Premiere.

Other Systems

Familiar with Windows, Linux and Mac environments, Word, Excel etc.

References

Steve Gomez

Owner, Bandito

steve@Bandito.co.uk

Sachelle Mansour

line manager, La Fée Absinthe

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